



LINE UP # \_\_\_\_\_

JUDGE # \_\_\_\_\_

INDIVIDUAL NAME(S) \_\_\_\_\_

PROGRAM NAME \_\_\_\_\_

AGE DIVISION \_\_\_\_\_

# JUMP ONLY

		MAXIMUM VALUE	TOTAL	CRITIQUE
<b>Fundamentals</b>				
<b>DIFFICULTY</b> (Approaches / Preps Considered)	8-10 Advanced Combinations: Pike, Toe Touch, Double 9, Front Hurdler, Around the World  6-8 Intermediate Combinations: Herkies & Side Hurdlers combined with Advanced Jumps.  4-6 Basic to Intermediate: Tuck, Double Hook, Spread Eagle	<b>10.0</b>		
<b>HEIGHT</b>	8-10 Level to Hyper Extended  6-8 Below Level to Level  4-6 Lowest to Below Level	<b>10.0</b>		
<b>TECHNIQUE</b>	8-10 Good to Strong Technique  6-8 Average to Good Technique  4-6 Fair to Average Technique	<b>10.0</b>		
<b>EXECUTION</b>	8-10 Good to Strong Execution  6-8 Average to Good Execution  4-6 Fair to Average Execution	<b>10.0</b>		
<b>SHOWMANSHIP / IMPRESSION</b>	8-10 Good to Strong Energy / Projection / Impression  6-8 Average to Good Energy / Projection / Impression  4-6 Fair to Average Energy / Projection / Impression	<b>10.0</b>		
<b>TOTAL POSSIBLE</b>		<b>50.00</b>		
<b>RE-TOTAL</b>				
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